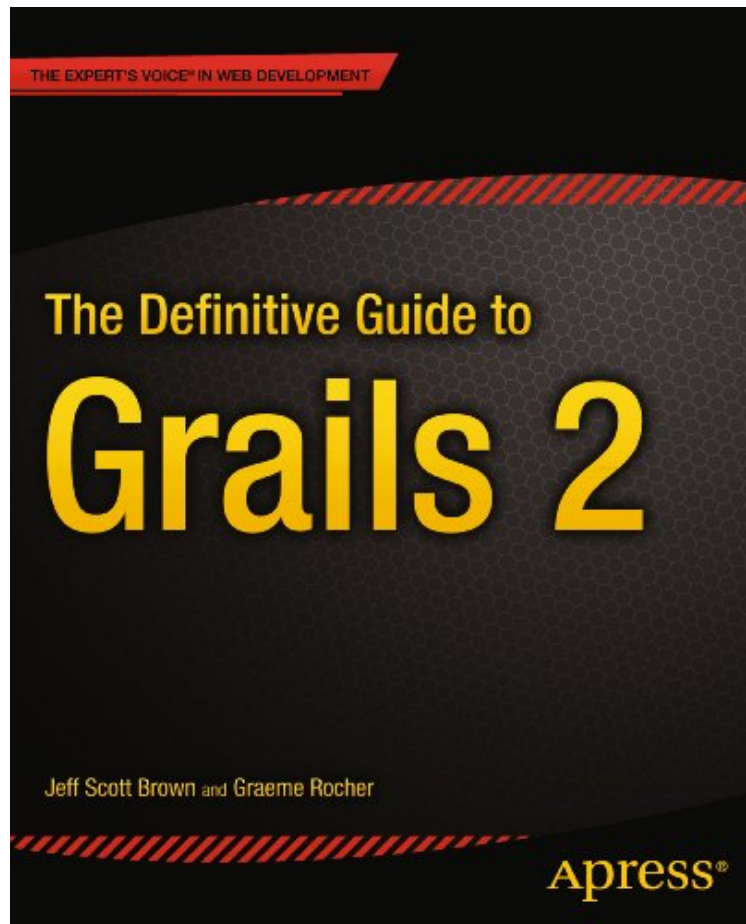


The Definitive Guide to Grails 2

Von *Jeff Scott Brown, Graeme Rocher*
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Produktinformation - Verkaufsrang: #466357 in eBooks Veröffentlicht am: 2012-12-20 Erscheinungsdatum: 2012-12-20 File Name: B00ACC69GU | File size: 68.Mb

Von Jeff Scott Brown, Graeme Rocher : The Definitive Guide to Grails 2 before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Definitive Guide to Grails 2:

Kundenrezensionen
Hilfreichste Kundenrezensionen
0 von 0 Kunden fanden die folgende Rezension hilfreich. Gute Übersicht und Einführung
Von Jörn Dinkla
An diesem Buch kommt keiner vorbei, der Grails lernen will. Zumindestens nicht, solange die 2. Auflage von "Grails in Action" noch nicht erschienen ist. Für dieses Buch benötigt man unbedingt Vorkenntnisse von Groovy, denn das wird überhaupt nicht im Buch behandelt. Der größte Nachteil dieses Buches ist, dass man es nicht von vorne nach hinten durchlesen kann und alles sofort versteht. Es ist nicht didaktisch aufbereitet, sondern nach fachlicher Zugehörigkeit. Man kann es einmal durchstbern, versteht aber auf Anhieb nicht alles, da viele Sachen noch unbekannt sind. Aber anschließend kann man es gut "selektiv" benutzen. Dazu ist es hervorragend geeignet, denn es ist strukturiert und man kennt die Gliederung schnell. Ich habe es eine lange Zeit immer in Griffweite bei meinem Laptop liegen gehabt, wenn ich in Grails entwickelte. Ich habe schon die erste Version dieses Buches für Grails 1 benutzt. Zusammen mit der Standard-Dokumentation bietet das Buch einen guten Überblick für

Einsteiger und Fortgeschrittene. Einsteiger benötigen zusätzlich aber einen "Hands-on-approach", den dieses Buch leider nicht bietet. Und Profis sollten sich zusätzlich "Programming Grails" von Burt Beckwith angucken.

Kurzbeschreibung Grails is a full stack framework which aims to greatly simplify the task of building serious web applications for the JVM. The concepts within Grails, like interceptors, tag libs, and Groovy Server Pages (GSP), make those in the Java community feel right at home. Grails foundation is on solid open source technologies such as Spring, Hibernate, and SiteMesh, which gives it even more potential in the Java space: Spring provides powerful inversion of control and MVC, Hibernate brings a stable, mature object relational mapping technology with the ability to integrate with legacy systems, and SiteMesh handles flexible layout control and page decoration. Grails complements these with additional features that take advantage of the coding-by-convention paradigm such as dynamic tag libraries, Grails object relational mapping, Groovy Server Pages, and scaffolding. Graeme Rocher, Grails lead and founder, and Jeff Brown bring you completely up to date with their authoritative and fully comprehensive guide to the Grails 2 framework. You'll get to know all the core features, services, and Grails extensions via plugins, and understand the roles that Groovy and Grails are playing in the changing Web. What you'll learn Discover how the Web is changing and the role the Groovy language and its Grails framework play Get to know the Grails Project and its domains, services, filters, controllers, views, testing, and plugins Experience the availability of plugins for Rich Client and Ajax, web services, performance/utilities, scheduling, security, functionality, and even Persistence See how Grails works with other frameworks like Spring, Wicket, Hibernate, and more Create custom plugins in Grails Who this book is for This book is for everyone who is looking for a more agile approach to web development with a dynamic scripting language such as Groovy. This includes a large number of Java developers who have been enticed by the productivity gains seen with frameworks such as Ruby on Rails, JRuby on Rails, etc. The Web and its environment is a perfect fit for easily adaptable and concise languages such as Groovy and Ruby, and there is huge interest from the developer community in general to embrace these languages.

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ber den Autor und weitere Mitwirkende Jeff Brown is a software engineer at SpringSource and a member of the Groovy and Grails development teams. Jeff has been involved with software engineering since the early 1990s and has designed and built systems for industries including financial, biomedical, aerospace, and others. Jeff worked for G2One Inc. (the Groovy/Grails Company), where he would help drive the professional services side of the business. In late 2008, Jeff joined SpringSource when G2One and SpringSource came together to leverage synergies between the technologies created and supported by each company. Through his entire career, Jeff has been a hands-on technologist actively involved in software development, training, and mentoring. He is also an international public speaker.