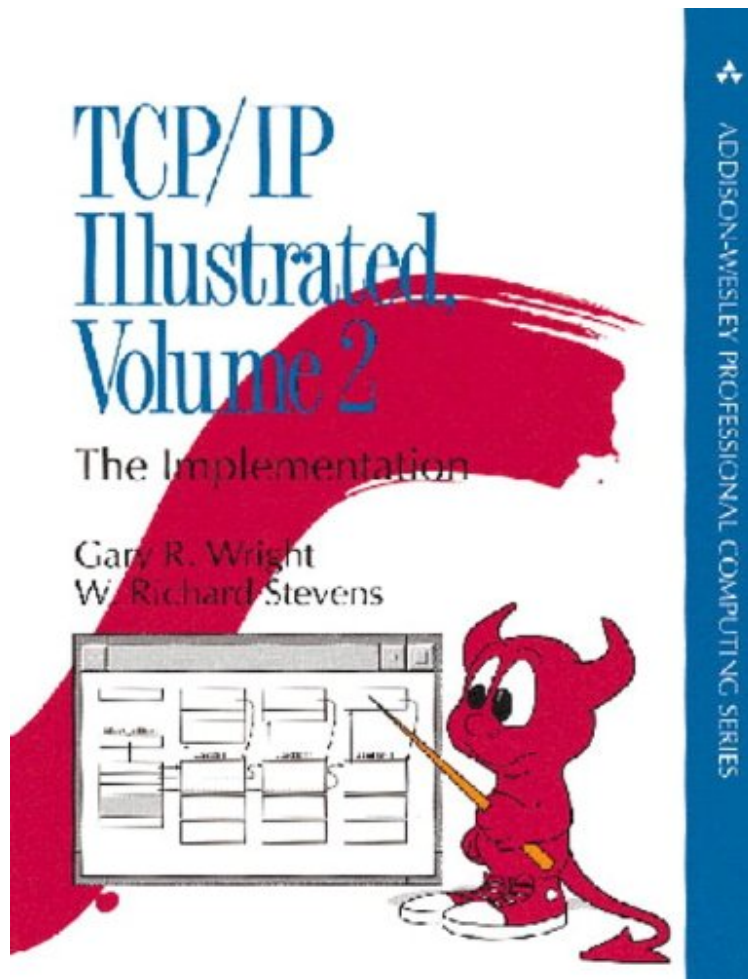


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TCP/IP Illustrated, Vol. 2: The Implementation (Addison-Wesley Professional Computing Series)

Von Gary R. Wright, W. Richard Stevens
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Von Gary R. Wright, W. Richard Stevens : TCP/IP Illustrated, Vol. 2: The Implementation (Addison-Wesley Professional Computing Series) before purchasing it in order to gage whether or not it would be worth my time, and all praised TCP/IP Illustrated, Vol. 2: The Implementation (Addison-Wesley Professional Computing Series):

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ImpressiveVon Ein KundeIf you want to know the internal mechanisms used to build an IP stack, and how the mechanisms are implemented, this is the book to refer to. The level of detail is very impressive. Although Vol.1 can be read as a text book, Vol.2 is really a reference book with a large quantity of code. It is very easy to read and well indexed (very important for a book of this nature). Simply put, it's one of the best TCP/IP implementation books I've encountered yet.2 von 2 Kunden fanden die folgende Rezension hilfreich. The best hard-core TCP/IP book out there. Period.Von Geogia Tech StudentThis book requires a strong knowledge of TCP/IP in order to get the most from it. Once you have that, I recommend that you read this book in order to get a firm understanding of how TCP/IP actually WORKS. Be advised, though...this text is a borderline reference book. Stevens (as you probably know) has a dry writing style, so be sure to fill up on your favorite caffinated drink before digging in ;)

Kurzbeschreibung TCP/IP Illustrated, an ongoing series covering the many facets of TCP/IP, brings a highly-effective visual approach to learning about this networking protocol suite. TCP/IP Illustrated, Volume 2 contains a thorough explanation of how TCP/IP protocols are implemented. There isn't a more practical or up-to-date bookthis volume is the only one to cover the de facto standard implementation from the 4.4BSD-Lite release, the foundation for TCP/IP implementations run daily on hundreds of thousands of systems worldwide. Combining 500 illustrations with 15,000 lines of real, working code, TCP/IP Illustrated, Volume 2 uses a teach-by-example approach to help you master TCP/IP implementation. You will learn about such topics as the relationship between the sockets API and the protocol suite, and the differences between a host implementation and a router. In addition, the book covers the newest features of the 4.4BSD-Lite release, including multicasting, long fat pipe support, window scale, timestamp options, and protection against wrapped sequence numbers, and many other topics. Comprehensive in scope, based on a working standard, and thoroughly illustrated, this book is an indispensable resource for anyone working with TCP/IP.Kurzbeschreibung TCP/IP Illustrated, an ongoing series covering the many facets of TCP/IP, brings a highly-effective visual approach to learning about this networking protocol suite. TCP/IP Illustrated, Volume 2 contains a thorough explanation of how TCP/IP protocols are implemented. There isn't a more practical or up-to-date bookthis volume is the only one to cover the de facto standard implementation from the 4.4BSD-Lite release, the foundation for TCP/IP implementations run daily on hundreds of thousands of systems worldwide. Combining 500 illustrations with 15,000 lines of real, working code, TCP/IP Illustrated, Volume 2 uses a teach-by-example approach to help you master TCP/IP implementation. You will learn about such topics as the relationship between the sockets API and the protocol suite, and the differences between a host implementation and a router. In addition, the book covers the newest features of the 4.4BSD-Lite release, including multicasting, long fat pipe support, window scale, timestamp options, and protection against wrapped sequence numbers, and many other topics. Comprehensive in scope, based on a working standard, and thoroughly illustrated, this book is an indispensable resource for anyone working with TCP/IP.Synopsis Bestselling author W. Richard Stevens teams up with long-time colleague and TCP/IP expert Gary Wright in TCP/IP Illustrated, Volume 2. Unlike other books on the subject, TCP/IP Illustrated, Volume 2 presents the de facto standard implementation of TCP/IP from the 4.4 BSD release. The authors use a teach-by-example approach that combines hundreds of pictures and descriptions of all data structures and algorithms with 15,000 lines of code to help readers master the TCP/IP protocol suite. The book's timely coverage includes the newest TCP/IP features: multicasting, TCP's window scale and timestamp options, and protection against wrapped sequence numbers.