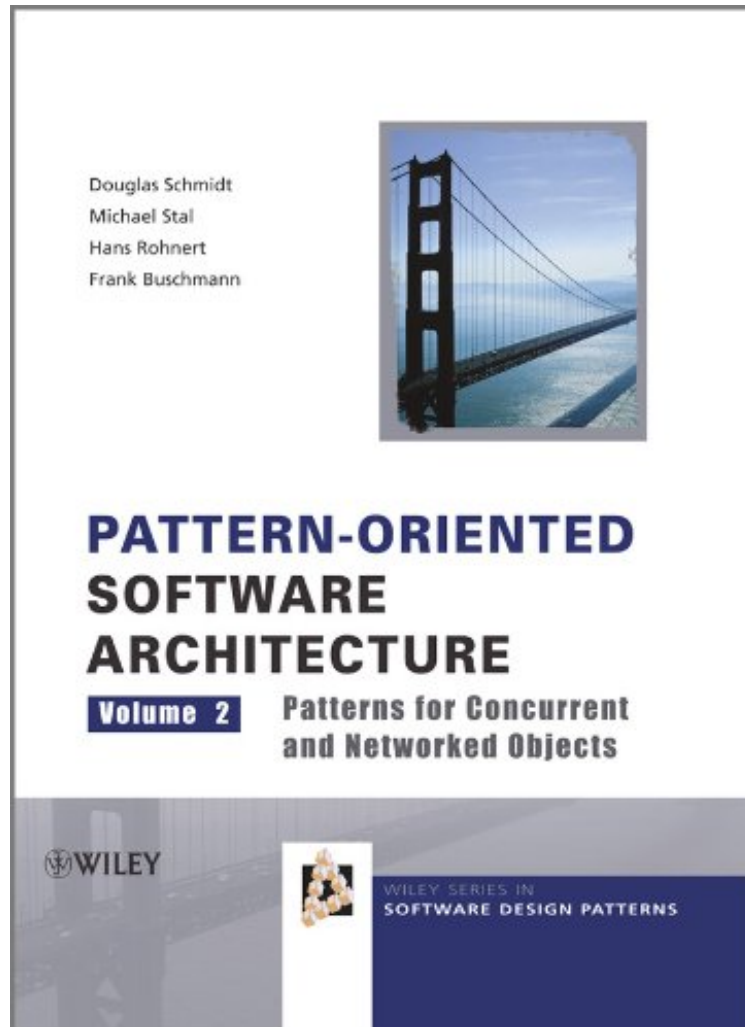


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Pattern-Oriented Software Architecture, Patterns for Concurrent and Networked Objects: 2 (Wiley Software Patterns Series)

Von Douglas C. Schmidt, Michael Stal, Hans Rohnert, Frank Buschmann

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Von Douglas C. Schmidt, Michael Stal, Hans Rohnert, Frank Buschmann : Pattern-Oriented Software Architecture, Patterns for Concurrent and Networked Objects: 2 (Wiley Software Patterns Series) before purchasing it in order to gage whether or not it would be worth my time, and all praised Pattern-Oriented Software Architecture, Patterns for Concurrent and Networked Objects: 2 (Wiley Software Patterns Series):

KundenrezensionenHilfreichste Kundenrezensionen22 von 25 Kunden fanden die folgende Rezension hilfreich. Ein Muss fuer Pattern-Fans?Von Ein KundeIch habe dieses Buch waehrende einer Woche Urlaub auf Lanzarote

verschlungen und diese Zeit war beileibe nicht verschwendet. Zur Lektüre empfehle ich allerdings als absolutes Muss-Voraussetzung die Pattern-Bibel der GoF und Programmierkenntnisse (IO und TCP/IP) auf WinNT und Unix-Derivaten, um nicht schnell an der Fülle der Informationen zu verzweifeln. Nur mit diesem Hintergrund lernt man die dargelegten Muster und Beispiel-Implementierungen voll zu schätzen. Im Vergleich zum Buch der GoF bewegen sich die vorgestellten Muster weg von der reinen Allgemeingültigkeit hin zu einer mehr praktischen Ebene mit vielen betriebsystemspezifischen Beispielen, mit einem leichten Hang hin zu WinNT ohne aber Hinweise auf Unix zu vernachlässigen. Vielleicht der einzige Punkt an dem sich Kritik festmachen lässt: Die hier vorgestellten Muster erscheinen manchmal als Abwandlungen/Weiterentwicklungen bereits bestehender Muster, insbesondere der GoF-Muster. Sie sind daher vielleicht nicht unbedingt als eigenständige Muster zu betrachten. Aber das liegt wie immer im Auge des Betrachters :-). Um die Frage aus der Überschrift zu beantworten: Ja, ich finde dieses Buch ist ein Muss für jeden Liebhaber durchdachter Software und ich danke hiermit den Autoren für ihr Werk. 0 von 0 Kunden fanden die folgende Rezension hilfreich. Great book Von Abraham Arellano Tavera Everything was great with the book. It is used but looks like new. An amazing and cheaper option to buy this type of books.

Kurzbeschreibung Designing application and middleware software to run in concurrent and networked environments is a significant challenge to software developers. The patterns catalogued in this second volume of Pattern-Oriented Software Architectures (POSA) form the basis of a pattern language that addresses issues associated with concurrency and networking. The book presents 17 interrelated patterns ranging from idioms through architectural designs. They cover core elements of building concurrent and network systems: service access and configuration, event handling, synchronization, and concurrency. All patterns present extensive examples and known uses in multiple programming languages, including C++, C, and Java. The book can be used to tackle specific software development problems or read from cover to cover to provide a fundamental understanding of the best practices for constructing concurrent and networked applications and middleware. **About the Authors** This book has been written by the award winning team responsible for the first POSA volume "A System of Patterns", joined in this volume by Douglas C. Schmidt from University of California, Irvine (UCI), USA. Visit our Web Page [Pressestimmen](#) "This book is one of the more important contributions to the literature on 'patterns' and deserves to become a standard text on its specified area of interest." -- Overload, September 2000 "Let me start by saying that I highly recommend this book. If you are a reader of the expanding literature on pattern-oriented software design, rush out and buy this book! This book has the potential to be a seminal volume." -- Glenn E. Mitchell II, Ph.D.: Microsoft Office Pro; www.msofficepro.com; (5/30/01) "...an excellent source of key architecture and design patterns...this is a key reference book for anyone serious about OO modeling." -- www.ambyssoft.com "Let me start by saying that I highly recommend this book. If you are a reader of the expanding literature on pattern-oriented software design, rush out and buy this book! This book has the potential to be a seminal volume." -- Glenn E. Mitchell II, Ph.D.: Microsoft Office Pro; www.msofficepro.com; (5/30/01) **Kurzbeschreibung** Designing application and middleware software to run in concurrent and networked environments is a significant challenge to software developers. The patterns catalogued in this second volume of Pattern-Oriented Software Architectures (POSA) form the basis of a pattern language that addresses issues associated with concurrency and networking. The book presents 17 interrelated patterns ranging from idioms through architectural designs. They cover core elements of building concurrent and network systems: service access and configuration, event handling, synchronization, and concurrency. All patterns present extensive examples and known uses in multiple programming languages, including C++, C, and Java. The book can be used to tackle specific software development problems or read from cover to cover to provide a fundamental understanding of the best practices for constructing concurrent and networked applications and middleware. **About the Authors** This book has been written by the award winning team responsible for the first POSA volume "A System of Patterns", joined in this volume by Douglas C. Schmidt from University of California, Irvine (UCI), USA. Visit our Web Page