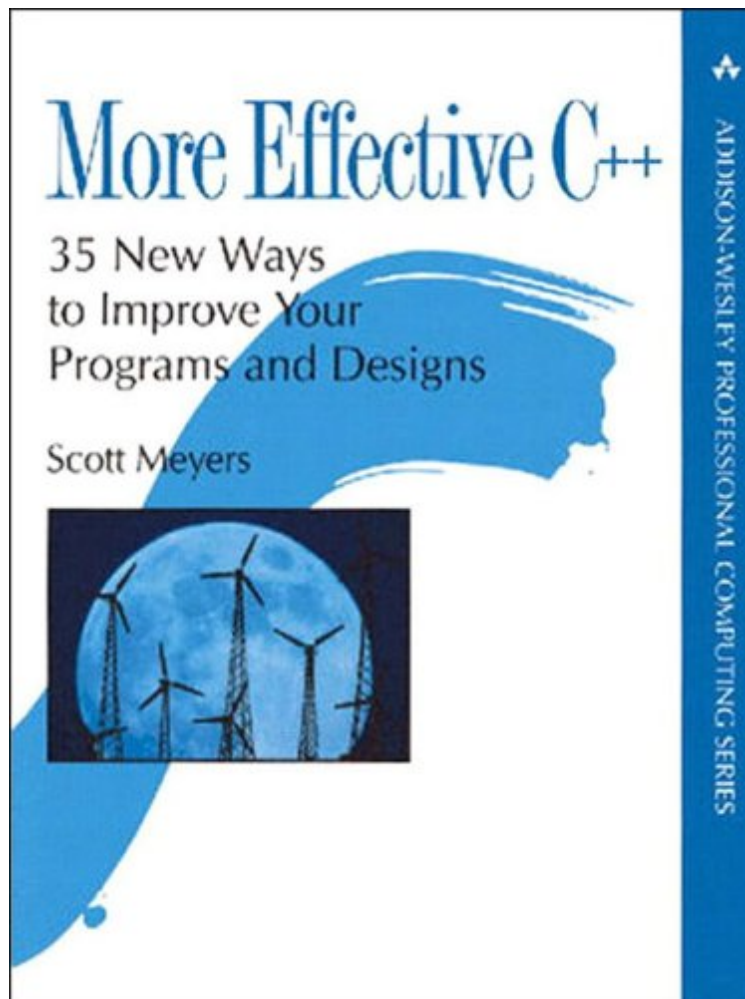


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More Effective C++: 35 New Ways to Improve Your Programs and Designs (Addison-Wesley Professional Computing Series)

Von Scott Meyers

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Von Scott Meyers : More Effective C++: 35 New Ways to Improve Your Programs and Designs (Addison-Wesley Professional Computing Series) before purchasing it in order to gage whether or not it would be worth my time, and all praised More Effective C++: 35 New Ways to Improve Your Programs and Designs (Addison-Wesley Professional Computing Series):

KundenrezensionenHilfreichste Kundenrezensionen4 von 4 Kunden fanden die folgende Rezension hilfreich. Really good book, but may be it's not a must for everybodyVon desteban@esrin.esa.itYeah, Effective C++ is really a *must read* if you want to improve your current knowledge of C++. However, although interesting, I don't find this book a

must because it explains things you will not probably use in your real life as a programmer. If you already have Effective C++, both Stroustrup, and/or Coplien's "Advanced C++ Programming Styles and Idioms" and/or Murray's "C++ Strategies and Tactics", I don't think you should get it unless you do not sleep at nights or you want to know absolutely everything about C++. However, it is a good book, so if you are not concerned about money, get it and read it, but get first the other ones I said.

2 von 2 Kunden fanden die folgende Rezension hilfreich. Worthy sequel to a great first book

Von Sren Meyer-Eppler This is the sequel to the excellent 'Effective C++' by the same author. It covers more advanced and less general topics than it's predecessor. While the first book gives you good programming style and techniques and points out how to use the language correctly, this one shows specific patterns and solutions to more narrowly defined problems. Examples of these include: smart pointers, proxy classes, lazy evaluation, double dispatching. The book also covers the new standard C++ features more in-depth and thus has a good treatment on exceptions and the new style of casting. Because the topics are less general than those from the previous book they are at the same time more controversial. Rules like 'make non-leaf classes abstract' are seldom followed in practice, even though Scott gives good reasons why one should. Another currently hot topic might be 'program in the future tense', which is perfectly sound at first glance, but eXtreme programming proponents might disagree and would want to word it a little less strong. The author sometimes drifts off on really esoteric tangents which seem unlikely to be relevant in the real world. Item 27 'requiring or prohibiting heap based objects' is such a chapter: while I can see that it might sometimes be useful to place such restrictions on classes the effort necessary to do so is just not worth it in my opinion. This is a case where a simple comment might be better than an overly complex class construct. Another point on the negative side is that the author has the unfortunate habit of introducing you to the wrong way of doing things first and almost convincing you of it and only then goes on to show the correct way. I dislike this from a learning psychological point of view, i.e. you should remember the correct way, not both or even worse just the wrong way. Scott's writing is as usual clear, concise and oftentimes spiced with funny remarks. All in all a worthy sequel - buy it.

2 von 2 Kunden fanden die folgende Rezension hilfreich. A good book - but not the best

Von Ein Kunde You must have a good understanding of C++ before you can read this book. If you do not already have a copy of it's predecessor "Effective C++" (from Scott Meyers, too) - don't buy it. This book is not much more than an add-on to it. First get a copy of "Effective C++" - a 5-star book! I need to say I agree with nearly all of the other comments to this book. Why do I give it only 3 stars? - Because it is not perfect nor very good. In my eyes it is only a "simply good" book.

Kurzbeschreibung More than 150,000 copies in print! Praise for Scott Meyers first book, Effective C++: I heartily recommend Effective C++ to anyone who aspires to mastery of C++ at the intermediate level or above. The C/C++ Users Journal From the author of the indispensable Effective C++, here are 35 new ways to improve your programs and designs. Drawing on years of experience, Meyers explains how to write software that is more effective: more efficient, more robust, more consistent, more portable, and more reusable. In short, how to write C++ software that's just plain better. More Effective C++ includes: Proven methods for improving program efficiency, including incisive examinations of the time/space costs of C++ language features Comprehensive descriptions of advanced techniques used by C++ experts, including placement new, virtual constructors, smart pointers, reference counting, proxy classes, and double-dispatching Examples of the profound impact of exception handling on the structure and behavior of C++ classes and functions Practical treatments of new language features, including bool, mutable, explicit, namespaces, member templates, the Standard Template Library, and more. If your compilers don't yet support these features, Meyers shows you how to get the job done without them. More Effective C++ is filled with pragmatic, down-to-earth advice you'll use every day. Like Effective C++ before it, More Effective C++ is essential reading for anyone working with C++.

Kurzbeschreibung More than 150,000 copies in print! Praise for Scott Meyers first book, Effective C++: I heartily recommend Effective C++ to anyone who aspires to mastery of C++ at the intermediate level or above. The C/C++ Users Journal From the author of the indispensable Effective C++, here are 35 new ways to improve your programs and designs. Drawing on years of experience, Meyers explains how to write software that is more effective: more efficient, more robust, more consistent, more portable, and more reusable. In short, how to write C++ software that's just plain better. More Effective C++ includes: Proven methods for improving program efficiency, including incisive examinations of the time/space costs of C++ language features Comprehensive descriptions of advanced techniques used by C++ experts, including placement new, virtual constructors, smart pointers, reference counting, proxy classes, and double-dispatching Examples of the profound impact of exception handling on the structure and behavior of C++ classes and functions Practical treatments of new language features, including bool, mutable, explicit, namespaces, member templates, the Standard Template Library, and more. If your compilers don't yet support these features, Meyers shows you how to get the job done without them. More Effective C++ is filled with pragmatic, down-to-earth advice you'll use every day. Like Effective C++ before it, More Effective C++ is essential reading for anyone working with C++.

Synopsis Praise for Scott Meyers' first book, Effective C++: "I heartily recommend Effective C++

to anyone who aspires to mastery of C++ at the intermediate level or above." -- The C/C++ User's Journal From the author of the indispensable Effective C++, here are 35 new ways to improve your programs and designs. Drawing on years of experience, Meyers explains how to write software that is more effective: more efficient, more robust, more consistent, more portable, and more reusable. In short, how to write C++ software that's just plain better. More Effective C++ includes:

- *Proven methods for improving program efficiency, including incisive examinations of the time/space costs of C++ language features
- *Comprehensive descriptions of advanced techniques used by C++ experts, including placement new, virtual constructors, smart pointers, reference counting, proxy classes, and double-dispatching
- *Examples of the profound impact of exception handling on the structure and behavior of C++ classes and functions
- *Practical treatments of new language features, including bool, mutable, explicit, namespaces, member templates, the Standard Template Library, and more.

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