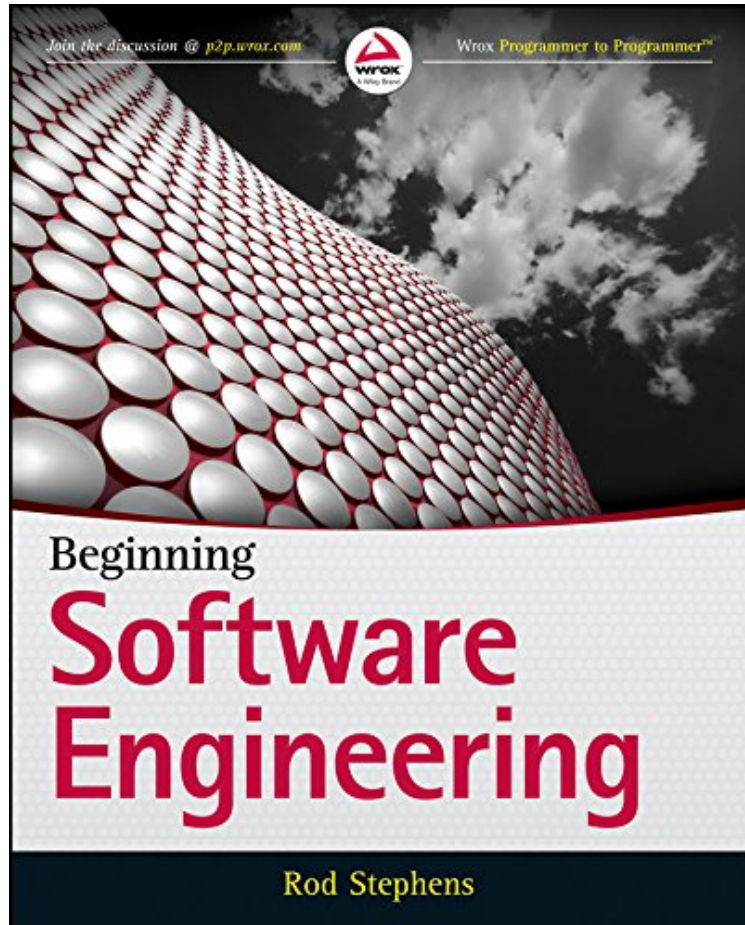


(Download pdf) Beginning Software Engineering

Beginning Software Engineering

Von Rod Stephens

*audiobook / *ebooks / Download PDF / ePub / DOC*



[Download](#)

[Read Online](#)

Produktinformation -Verkaufsrang: #602661 in eBooksVerffentlicht am: 2015-03-02Erscheinungsdatum: 2015-03-02File Name: B00UANX0E0 | File size: 52.Mb

Von Rod Stephens : Beginning Software Engineering before purchasing it in order to gage whether or not it would be worth my time, and all praised Beginning Software Engineering:

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Great Author !Von KI'ts the first CS book I read cover to cover ! Great entertaining author with really nice examples and explanations !

KurzbeschreibungA complete introduction to building robust and reliable softwareBeginning Software Engineering demystifies the software engineering methodologies and techniques that professional developers use to design and build robust, efficient, and consistently reliable software. Free of jargon and assuming no previous programming, development, or management experience, this accessible guide explains important concepts and techniques that can be

applied to any programming language. Each chapter ends with exercises that let you test your understanding and help you elaborate on the chapter's main concepts. Everything you need to understand waterfall, Sashimi, agile, RAD, Scrum, Kanban, Extreme Programming, and many other development models is inside! Describes in plain English what software engineering is Explains the roles and responsibilities of team members working on a software engineering project Outlines key phases that any software engineering effort must handle to produce applications that are powerful and dependable Details the most popular software development methodologies and explains the different ways they handle critical development tasks Incorporates exercises that expand upon each chapter's main ideas Includes an extensive glossary of software engineering terms KurzbeschreibungA complete introduction to building robust and reliable softwareBeginning Software Engineering demystifies the software engineering methodologies and techniques that professional developers use to design and build robust, efficient, and consistently reliable software. Free of jargon and assuming no previous programming, development, or management experience, this accessible guide explains important concepts and techniques that can be applied to any programming language. Each chapter ends with exercises that let you test your understanding and help you elaborate on the chapter's main concepts. Everything you need to understand waterfall, Sashimi, agile, RAD, Scrum, Kanban, Extreme Programming, and many other development models is inside! Describes in plain English what software engineering is Explains the roles and responsibilities of team members working on a software engineering project Outlines key phases that any software engineering effort must handle to produce applications that are powerful and dependable Details the most popular software development methodologies and explains the different ways they handle critical development tasks Incorporates exercises that expand upon each chapter's main ideas Includes an extensive glossary of software engineering terms BuchrckseiteComplete introduction to building robust and reliable softwareBeginning Software Engineering demystifies the software engineering methodologies and techniques that professional developers use to design and build robust, efficient, and consistently reliable software. Assuming no prior programming, development, or management experience, this accessible guide uses numerous case studies to demonstrate important concepts and techniques that can be applied to any programming language. Each chapter ends with exercises that test your understanding and help you elaborate on the chapter's main concepts. Covers complete essential tasks within all development approaches including waterfall, Sashimi, agile, RAD, Scrum, Kanban, Extreme Programming, and more.Beginning Software Engineering:* Details the concept of software engineering* Explains the roles and responsibilities of team members working on a software engineering project* Outlines key phases that any software engineering effort must handle to produce applications that are powerful and dependable* Details the most popular software development methodologies and explains the different ways they handle critical development tasks* Incorporates exercises that expand upon each chapter's main ideas* Includes an extensive glossary of software engineering termsWrox Beginning guides are crafted to make learning programming languages and technologies easier than you think, providing a structured, tutorial format that will guide you through all the techniques involved.