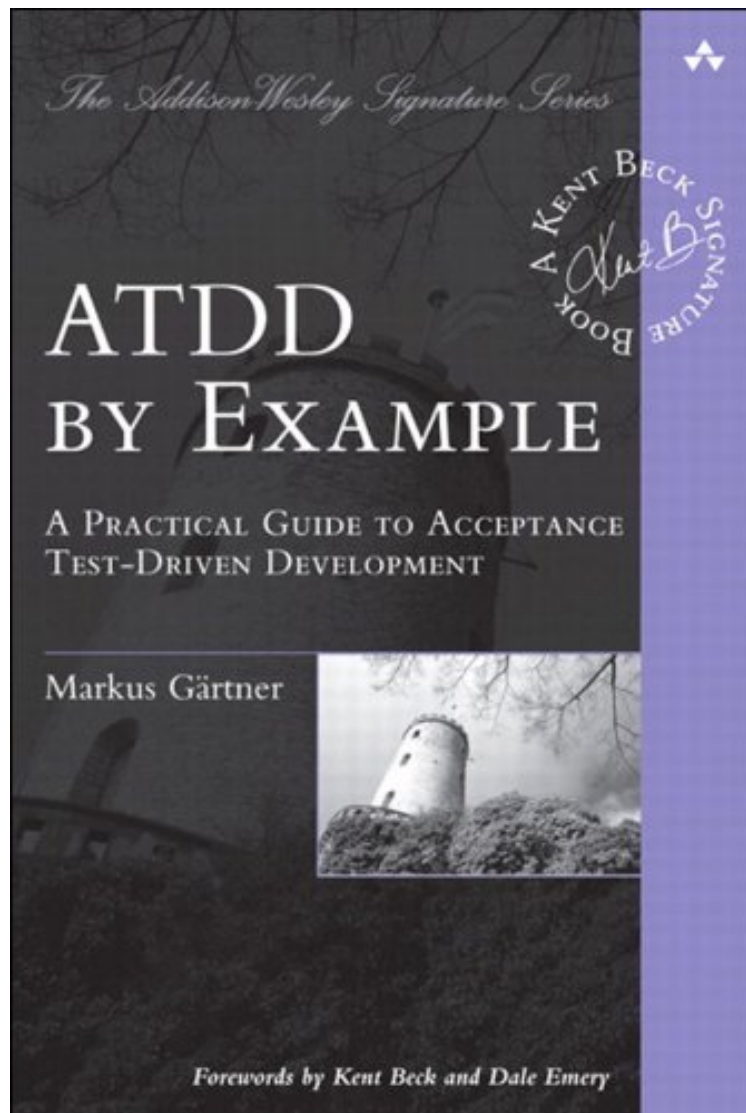


(Download free ebook) ATDD by Example: A Practical Guide to Acceptance Test-Driven Development (Addison-Wesley Signature Series (Beck))

ATDD by Example: A Practical Guide to Acceptance Test-Driven Development (Addison-Wesley Signature Series (Beck))

Von Markus Grtner

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Produktinformation -Verkaufsrank: #468941 in eBooksVerffentlicht am: 2012-06-26Erscheinungsdatum: 2012-06-26File Name: B008G1H3EG | File size: 76.Mb

Von Markus Grtner : ATDD by Example: A Practical Guide to Acceptance Test-Driven Development (Addison-Wesley Signature Series (Beck)) before purchasing it in order to gage whether or not it would be worth my time, and all praised ATDD by Example: A Practical Guide to Acceptance Test-Driven Development (Addison-Wesley Signature Series (Beck)):

Kundenrezensionen
 Hilfreichste Kundenrezensionen
 5 von 8 Kunden fanden die folgende Rezension hilfreich. Sollte heißen: Testautomation mit Cucumber
 Von Stephan Wiesner
 Das Buch handelt nur am Rande von ATDD. Es geht um Testautomation mit Cucumber (und Selenium). Eine Reihe von eher trivialen Beispielen, insgesamt wenig Inhalt und ja, irgendwie auch ATDD. Weil man Beispiele nimmt. Nur zu empfehlen, für Anfänger in TA, die sich in Cucumber einarbeiten möchten. Die können mal reinblättern. Wer manuell testen will braucht nicht mal reinzuschauen :-)
 (Bern, 9.10.2012)
 3 von 3 Kunden fanden die folgende Rezension hilfreich. promising, but unclear audience, mediocre examples
 Von Dr. Gernot Stark
 readable style, broad spectrum of covered technologies, but I found the examples not really helpful: The first dissects billing for a parking lot - could have been a useful sample for data-driven tests - but the pearls of the example are hidden in page after page of discussion of the (hypothetical) development team. Cucumber is used, working knowledge of ruby and cucumber expected. Next example is (German) traffic light control. It's interleaved with lots of Fit and Fitnesse (testing tools) screenshots - but the pearls of the sample were again hidden in lots of noise. I give both examples 2 stars at most, as they were not useful to me. Part III of the book describes a number of ATDD principles - and that's where I give the author at least four stars. Up to the end I was unclear which audience the author targets: Beginners: No, too many prerequisites (Cucumber, Ruby, Fit, Slim, Java, Robot...). Advanced testers: No, as the examples are way too simple. Experts: No, as the principles seemed too basic to be useful to experts... In summary I liked the read but couldn't get as much value from the book as I had expected. As an alternative, consider "Growing Object Oriented Software Guided by Tests" from Steve Freeman et al. The latter is not focussed on BDD or ATDD though...
 0 von 0 Kunden fanden die folgende Rezension hilfreich. Guter Einstieg in das Thema, aber man darf keine Angst vor Source Code haben
 Von Christian Czinczel
 Das Buch ATDD By Example Acceptance Test-Driven Development von Markus Grtner hat den Anspruch einen praktischen Einstieg in das Thema zu geben. Der Untertitel A Practical Guide to Acceptance Test-Driven Development finde ich missverständlich. Practical bezieht sich mehr darauf, für welchen Zweck kann man welche Test-Driven Tools zur Testautomation einsetzen (wobei der Schwerpunkt beim Tool Cucumber liegt). Die Prinzipien und Prozesse von ATDD werden nur soweit vorgestellt, wie sie für Entwickler und Tester von Relevanz sind. Durch das gesamte Buch zieht sich ein Beispiel für dass die Programmierung (source code) besprochen wird. Darin liegt mein größter Kritikpunkt: die Beschreibung des Buches weist nicht eindeutig auf die Zielgruppe des Buches hin. Und ich schliesse aus den Kommentaren in anderen Rezensionen zu diesem Buch, dass ich nicht der Einzige bin, dem es so ergangen ist. Ich hätte sicherlich zu einem anderen Buch gegriffen, wenn die Zielgruppe eindeutig definiert wäre. Aber wenn man zur Zielgruppe des Buches gehört, dann ist der Autor sein Versprechen ein und gibt einen praktischen Einstieg in das Thema Acceptance Test-Driven Development (und Testautomatisierung). Ich kann nicht beurteilen, wie gut die Tools und deren Programmierung vorgestellt wird, da mir dafür die Kenntnisse (Tools, Programmierung) fehlen. Für Product Owner, Requirements Engineers, Fachexperten, etc., also der Fach- bzw. Business-Seite eines Entwicklungsteams, ist dieses Buch weniger geeignet, da der Anteil an Tool und source code zu hoch ist. Der Autor setzt beim Leser grundsätzlich Programmierkenntnisse voraus. Insgesamt kann ich das Buch empfehlen, solange man zur Zielgruppe des Buches gehört. Wenn nicht, dann wird man von diesem Buch enttäuscht. Dann sollte man besser zu Bchern von anderen Autoren greifen (z.B. Test Driven Development. By Example von Kent Beck).

Kurzbeschreibung
 With Acceptance Test-Driven Development (ATDD), business customers, testers, and developers can collaborate to produce testable requirements that help them build higher quality software more rapidly. However, ATDD is still widely misunderstood by many practitioners. ATDD by Example is the first practical, entry-level, hands-on guide to implementing and successfully applying it. ATDD pioneer Markus Grtner walks readers step by step through deriving the right systems from business users, and then implementing fully automated, functional tests that accurately reflect business requirements, are intelligible to stakeholders, and promote more effective development. Through two end-to-end case studies, Grtner demonstrates how ATDD can be applied using diverse frameworks and languages. Each case study is accompanied by an extensive set of artifacts, including test automation classes, step definitions, and full sample implementations. These realistic examples illuminate ATDD's fundamental principles, show how ATDD fits into the broader development process, highlight tips from Grtner's extensive experience, and identify crucial pitfalls to avoid. Readers will learn to Master the thought processes associated with successful ATDD implementation
 Use ATDD with Cucumber to describe software in ways businesspeople can understand
 Test web pages using ATDD tools
 Bring ATDD to Java with the FitNesse wiki-based acceptance test framework
 Use examples more effectively in Behavior-Driven Development (BDD)
 Specify software collaboratively through innovative workshops
 Implement more user-friendly and collaborative test automation
 Test more cleanly, listen to test results, and refactor tests for greater value
 If you're a tester, analyst, developer, or project manager, this book offers a concrete foundation for achieving real benefits with ATDD now and it will help you reap even more value as you gain experience.
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ber den Autor und weitere Mitwirkende Markus Gartner, works as an agile tester, trainer, coach, and consultant with it-agile GmbH, in Hamburg, Germany. He founded the German Agile Testing and Exploratory workshop in 2011, and cofounded the European chapter of Weekend Testing in 2010. A black-belt instructor in the Miagi-Do school of software testing, he contributes to the Agile Alliance FTT-Pattern writing community and the Software Craftsmanship movement. Gartner regularly presents at agile and testing conferences around the world, has written extensively about agile testing, and regularly teaches ATDD and context-driven testing. He blogs at shino.de/blog. "